

TROOP 964 Video Games Lock-In 13-14 December 2019

General Information

The Troop "Video Games" Lock-In will be held on Friday evening until Saturday Morning on 13-14 December 2019. All attendees will take a class to receive their Cyber Chip and optional Digital Technology MB.

Cyber Chip: All Scouts in attendance will be earning their Cyber Chip which will be good for 1-year and must be renewed annually. Two classes will be offered, one for those in grades 6-8 and one for those in grades 9-12. These classes have the following pre-requisites which MUST be completed prior to the Lock-In:

- All Scouts: "Write and sign a personalized contract with your parent or guardian that outlines rules for using the computer and mobile devices, including what you can download, what you can post, and consequences for inappropriate use." BRING THIS WITH YOU TO THE LOCK-IN
- Scouts in grades 9-12: "Discuss with your parents the benefits and potential dangers teenagers might experience when using social media. Give examples of each."

Digital Technology Merit Badge: Mr. Kilpatrick will give a class that covers the Digital Technology Merit Badge requirements except for those listed below. Those wishing to earn the badge may complete the items below before or after the class at their discretion. Participants will also have chances to win prizes!

• Merit Badge sections not covered (pre or post requirements): 5(b), 5(c), 6, 7(c), one of 8(b)-8(e), 9

Lock-in Details

Arrive at the church no earlier than 6:30 PM on 13 December, 2019. Pickup will be at 7:30 AM for scouts not participating in "Wreaths Across America". Upon arrival Scouts should meet in the Sanctuary. Scouts will be expected to respect church property at all times and only use the spaces set aside for us. These include the Triple Room, Sanctuary, Couch Room, Cyber Chip Classes and basic facilities such as restrooms.

What to bring

Cost

Scouts should come dressed in casual, comfortable clothing they would be able to sleep in, do not plan to change clothes at the Lock-In. The Sanctuary will be designated a "quiet space" for those wishing to sleep. Scouts should bring sleeping materials (sleeping bag, pillow etc) as desired. All attendees must bring a "snack" item to be shared; a sign-up genius will be published where by attendees can select what they will bring.

PAID

EMERGENCY PHONE CONTACT (if I cannot be immediately contacted):

Name: _____ phone: ____