

## **BSA Troop 964 Code of Conduct**



All Scouts and Scouters of Troop 964 are always expected to exhibit "Scout Spirit", which is defined as the daily living of the Scout Oath and Scout Law. Scouting should be fun and challenging, while at the same time providing a safe and supportive environment.

The "Spirit of Scouting" dictates high expectations for the behavior of all Scouts in Troop 964. All Troop members are required to abide by the rules and guidelines set forth here and are expected to show appropriate self-control and self-discipline at all times. Failure to comply with this policy may jeopardize the Scout's rank advancement sign-off for "Scout Spirit".

## **Code of Conduct**

The following rules of conduct have been adopted for purposes of health, safety and behavioral conduct:

- 1. Failure to follow reasonable directives from an adult or junior leader is unacceptable.
- Unruly, loud, disrespectful or disobedient behavior will not be tolerated. The Scoutmaster or leader in charge is responsible for each youth's safety and must be obeyed to the fullest extent.
- 3. When the "Scout sign" goes up, everyone must be quiet. This is true not only at our Troop meetings, but also at every Scout event. Failure to stop talking when the sign is raised cuts into time allocated for our Troop activities.
- 4. Swearing or use of offensive or use of unfit language is unacceptable.
- 5. No fires or open flames of any kind are permitted inside tents. This means no lit candles, matches, stoves, heaters, lanterns or open flames of any type are allowed in tents. Only appropriately used chemical light sticks or battery operated lanterns or flashlights are permitted inside tents.
- 6. Fire safety rules will be enforced at all times. Scouts must not play in the fire or wave burning/smoldering sticks in the air.
- 7. No Scout may carry or use a knife, until he has had the proper training and is in possession of a valid "Tote N Chip" card.

- 8. Sheath knives are not permitted. Any knife deemed unacceptable will be confiscated and will be returned to the Scout's parents at the conclusion of the Scout activity.
- 9. Lights out must be respected. Be considerate of your neighbors.
- 10. Respect other people's property. No one may borrow any person's or the Troop's equipment or property without prior consent.
- 11. On Campouts, Scouts will eat the food their grubmaster purchased and eat together during meals. No taking or borrowing food from other patrols without permission from the SPL. Patrols should plan balanced meals. Soda is not an acceptable beverage and should not be brought to campouts.
- 12. Use of any alcohol or other controlled substances by Scouts and Adults is prohibited (except for medication the adult leadership is appropriately made aware of).
- 13. Use of any tobacco products by Scouts is prohibited.
- 14. For the most recent rules regarding cell phones, please see the Troop Policy. Portable gaming systems, televisions, radios, headphones, and earbuds are prohibited from use during Scout activities. An exception is made for headphones and earbuds which may be used in vehicles while traveling to and from events.
- 15. Firearms, rockets, fire crackers, fireworks, ammunition, black powder, sling shots, bows and arrows, paint ball guns or any other weapons are prohibited. An exception to this applied to specific model rocket events where model rockets may be brought from home.
- 16. "Energy" drinks are prohibited for Scouts on Troop campouts.
- 17. Horseplay or inappropriate physical roughness will not be tolerated. Never restrain another Scout. Shoving, punching, kicking or stick fighting is prohibited. Keep your hands to yourself at all times.
- 18. Throwing of rocks or other dangerous or injury threatening objects is prohibited.
- 19. Respect other people's feelings. Threatening or intimidating another person by words or actions is prohibited. No hazing, "put-downs", ridiculing, hurtful comments, name-calling or jokes at other people's expense is allowed. Use nicknames only if the Scout does not object. Bullying will not be tolerated and has no place in Troop 964.
- 20. No Scout may leave an activity and/or designated area without the Scoutmaster's or an Assistant Scoutmaster's express permission to do so.

- 21. Never venture off alone. The "buddy system" must be used at all times to provide support and safety. Scouts are required to have another person or buddy with them when swimming, meeting with a Merit Badge Counselor and during other Scout specified activities. The two-deep leadership concept must always be followed by all adults.
- 22. The intentional destruction or damage to natural or man-made areas, as well as to personal or troop property is forbidden.
- 23. Lying is inconsistent with the goals and ideals of Scouting and will not be tolerated.
- 24. No fighting is allowed.

This is not an exhaustive list. The Scoutmaster and Troop Committee reserves the right to determine other forms of unacceptable behavior as they occur.

When in doubt, let the Scout Oath and Scout Law be your guide.

have read the Troop 964 Code of Conduct and agree to abide by all rules.  signature:  bate:	onal Capital Area Council		Boy Scouts of Am
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